

Descriptions of Urban Design Features

Architectural Features

1. Major Entry Facade

2. Small Tower Element

3. Tower Element

4. Entry Marker

5. Architectural Skin on Parking Garage



- 1. Gateway Landscape Entry / Features Plazas
- 2. Gateway Landscape Feature
- 3. Special Paved Parking Plaza
- 4. 20' Wide Sidewalks
- 5. Water Feature
- 6. Major Landscape Feature / Sculpture
- 7. Village Playground
- 8. Village Green
- 9. Clubhouse Swimming Pool
- 10. Monument Signage

Note: The adjacent diagram shows the location of key urban features. These features are located at the termination of important axis, are use to frame entries and spaces, and help define the three dimensional character of the Miramar Town Center. The descriptions above note the type of feature to be designed at key points. Size and detail are to be developed at time of building design.

Legend

Architectural Features

Arcade Under Building

Arcade Attached to Building

Ground Floor Retail with Awnings

Coordinated Facades

Architectural Treatment on Parking Garage







